

Oksana Stasko

Front-End developer

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Cupertino, CA, 95014, United States

Expert in creating and supporting large web applications with high-quality, cross-browser compatible design. Proficient in HTML/CSS, agile methods, and tools (Git, TextMate, Adobe Photoshop). Skilled in JavaScript/jQuery, email templates, SEO, and CMS (WordPress).

Work Experience

Front-End developer

Jul 2011 - Jan 2015

[Ciklum \(Kuadriga\)](#) | Kyiv, Ukraine

Yapital Project: Developed payment solutions (in-store, mobile, online) with 8 scrum teams. Built applications, translated UI/User Experience designs into functional interfaces, ensured cross-browser compatibility, and created responsive HTML emails. Proposed UI, architecture, and tech improvements.

- Payment Solutions: Developed comprehensive payment solutions for in-store, mobile, online, and invoice transactions.
- Cross-Functional Collaboration: Coordinated with 8 distributed scrum teams and maintained continuous client communication.
- UI/User Experience Implementation: Translated UI/User Experience designs into functional, cross-browser compatible interfaces.
- Continuous Improvement: Suggested enhancements for user interface, software architecture, and technology adoption.
- Adaptive Design: Created responsive HTML emails ensuring compatibility across various clients.

Front-End developer

Sep 2007 - Jul 2011

[Railsware](#) | Kyiv, Ukraine

Extensive learning curve. Growing with the product and the company. Going from simple to advanced and very production ready. From some collaboration to extensive. From simple defaults to advanced

- techniques, processes, standards and tools.
- Advanced in HTML/CSS and hundreds pages creation and support
- Growth on mainly on RatePoint product which went from five pages and 1 project (code base) to hundreds of pages and 90 projects
- After personal practices, long search and listening - OOCSS was found, adopted and then mastered into practical approach.
- Which lead to lots of improvements of both results and processes. Later was scaled to the whole company
- Using optimizers tools such as YSlow and optimizing pages with techniques such as OOCSS, packaging, CSS based user flows, etc
- Creating guides and documentation to ease up new comers engagement
- Extensive team work and Improving collaboration
- Was a part of the team to reinvent the ways of collaboration with Designers : improve standards (grids, libraries, etc) , processes sync actual with drawn, etc and artifacts (style guides, combs, flow documents, etc)
- Was a part of the team to improve the ways of collaboration with Engineers : improve standards libraries, OOCSS principals, shared repositories, repeatable elements as helpers, etc, processes in working application slicing, test dev app with external tools, dev env, etc .

HTML Developer

Jul 2006 - Aug 2007

[Chryzalis TEAM](#) | Kyiv, Ukraine

Very extensive experience as most of the elements were learn from ground zero up to the mastering point. In the end HTML/XHTML

- Mostly coding lots of different cross browser designs
- Booting up in HTML/XHTML and CSS : Mostly coding lots of different cross browser designs

- Mostly div slicing style. Sometimes table on request
- As a part of multiple websites creation
- Learned lots of browser inconsistencies and hacks.

Core Skills

XHTML, HTML, CSS, and JavaScript / jQuery., Software, Sublime Text2, Textmate, git, Photoshop, Fireworks, etc., Systems, Mac OS X, Windows, Bug / Issue trackers, PivotalTracker, Jira, Basecamp, etc., VCS, Git, SVN, Graphic Design, Web Design, Brand Consistency, Markup Languages, Interpersonal Skills, Verbal Communication, Problem Solving Skills, Scalability

Education

Ternopil V. Hnatiuk National Pedagogical University

Jan 2002 - Dec 2007

Master's Degree Computer science, Physics

Languages

English (*fluent*), **Russian** (*fluent*), **Ukrainian** (*fluent*)